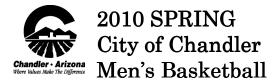


Sunday	League	Chandler	Site
Evenings	B2	High School	Supervisors
Updated scores and standings will be updated on Mondays after 4:00 p.m. Questions? Call Ken Sipes at 480-782-2704.		Games will be played at Chandler High; 350 N. Arizona Ave. (Arizona Ave & Chandler Blvd) Games will be played in the Payne Gym.	Tiffany Krahenbuhl James Palmer

TEAMS	1.	Just for Fun	5.	Goblins
	2.	Old Men	6.	Ruff Draft
	3.	Walking Wounded	7.	Slaughterhouse
	4.	Ballstars	8.	UOP Ball Hogs

DATE	Gym	5:00 P.M.	6:00 P.M.	7:00 P.M.	8:00 P.M.
April 11	Payne	6-8	1-3	2-4	5-7
April 18	Payne	4-1	3-2	7-6	5-8
April 25	Payne	6-2	8-4	1-5	3-7
May 2		Games Ca	ncelled – Make I	Jp June 6	
M 0	D	0.1	0.5	0.4	0.7
May 9	Payne	8-1	6-5	3-4	2-7
May 16	Payne	6-3	1-2	7-8	4-5
May 10	1 ayne	0.0	1 2	, 0	10
May 23	Payne	4-7	8-3	2-5	1-6
May 30		No Ga	ames – Memoria	l Day	
June 6		Games Car	ncelled – Make U	Jp June 13	
					1
June 13	Payne	5-3	7-1	2-8	4-6
T 22		aniai n ei r	1 (1) (M) () (M) ()		
June 20		SINGLE ELI	MINATION TO	JKNAMENT	
I 07		OINOI E EL	A TALA MICAL MOT	TIDALANTINE	
June 27		SINGLE ELI	MINATION TO	JKNAMENT	





League Standings

Sunday B2

Updated - May 24, 2010

Place	Team	Wins	Loses	Tie	Forfeits
1	Ruff Draft	6	0		
2	Slaughterhouse	5	1		
3	Ballstars	4	2		
4	Just for Fun	4	2		
5	Walking Wounded	3	3		
6	Goblins	2	4		
7	UOP Ball Hogs	0	6		
8	Old Men	0	6		

If teams are tied during the regular season, final standings will be decided in the following manner:

- -If two teams tie for a position in the standings whichever team defeated the other during the regular season will then receive the higher position in the standings.
- If all three teams have identical win/loss records against each other, the team who allowed the fewest points scored against them in the games with the other teams tied with them will take the higher position.

Contact: For all sports league related questions please e-mail Ken Sipes, Recreation Coordinator I at kenneth.sipes@chandleraz.gov or call (480) 782-2704.

Game Results

Game Results for: April 11, 2010

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM	Ruff Draft	56	OUP Ball Hogs	45
Main	6:00 PM	Just for Fun	89	Walking Wounded	76
Main	7:00 PM	Ballstars	88	Old Men	36
Main	8:00 PM	Slaughterhouse	81	Goblins	61

Game Results for: April 18, 2010

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM	Ballstars	70	Just for Fun	58
Main	6:00 PM	Walking Wounded	70	Old Men	58
Main	7:00 PM	Ruff Draft	73	Slaughterhouse	69
Main	8:00 PM	$\operatorname{Goblins}$	63	UOP Ball Hogs	62

Game Results for: April 25, 2010

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM	Ruff Draft	60	Old Men	49
Main	6:00 PM	Ballstars	76	UOP Ball Hogs	41
Main	7:00 PM	Just for Fun	73	Goblins	67
Main	8:00 PM	Slaughterhouse	90	Walking Wounded	61

Game Results for: May 9, 2010

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM	Just for Fun	72	UOP Ball Hogs	51
Main	6:00 PM	Ruff Draft	75	Goblins	64
Main	7:00 PM	Walking Wounded	67	Ball Stars	37
Main	8:00 PM	Slaughterhouse	74	Old Men	55

Game Results for: May 16, 2010

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM	Ruff Draft	75	Walking Wounded	60
Main	6:00 PM	Just for Fun	84	Old Men	62
Main	7:00 PM	Slaughterhouse	94	UOP Ball Hogs	67
Main	8:00 PM	Ball Stars	63	$\operatorname{Goblins}$	53

Game Results for: May 23, 2010

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM	Slaughterhouse	84	Ball Stars	78
Main	6:00 PM	Walking Wounded	73	UOP Ball Hogs	63
Main	7:00 PM	Goblins	90	Old Men	42
Main	8:00 PM	Ruff Draft	73	Just for Fun	56

Game Results for:

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM				
Main	6:00 PM				
Main	7:00 PM				
Main	8:00 PM				

Game Results for: Tournament

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM				
Main	6:00 PM				
Main	7:00 PM				
Main	8:00 PM				

Game Results for: Tournament

B2 League

COURT	TIME	WINNER	SCORE	LOSER	SCORE
Main	5:00 PM				
Main	6:00 PM				
Main	7:00 PM				

B2 - Tournament Seeding									
Seed	League	Team	Wins	Loses	Tie	Total Points			
1									
2									
3									
4									
5									
6									
7									
8									

If teams records are tied at the end of the regular season, final seedings will be decided in the following manner:

- If two teams records are tied in the standings, whichever team defeated the other during the regular season will then receive the higher position in the tournament seedings.
 If two teams that play in different leagues are tied in the standings, then a total runs formula will be used.
 If two or more teams are tied in the standings, then a total runs formula will be used.